PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

1251.178

CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE ____ SMALL ENTITY (Column 1) (Column 2) OR **TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= 08 OR INDEPENDENT CLAIMS minus 3 =0 X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR 0 * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 493 **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT 4 **TIONAL** TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE **PAID FOR AMENDMENT** X\$18= Minus X\$ 9= Total OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-**PRESENT** REMAINING NUMBER TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR **AMENDMENT** Minus X\$18= Total X\$ 9= OR Minus = Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OP. ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL TIONAL RATE RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.